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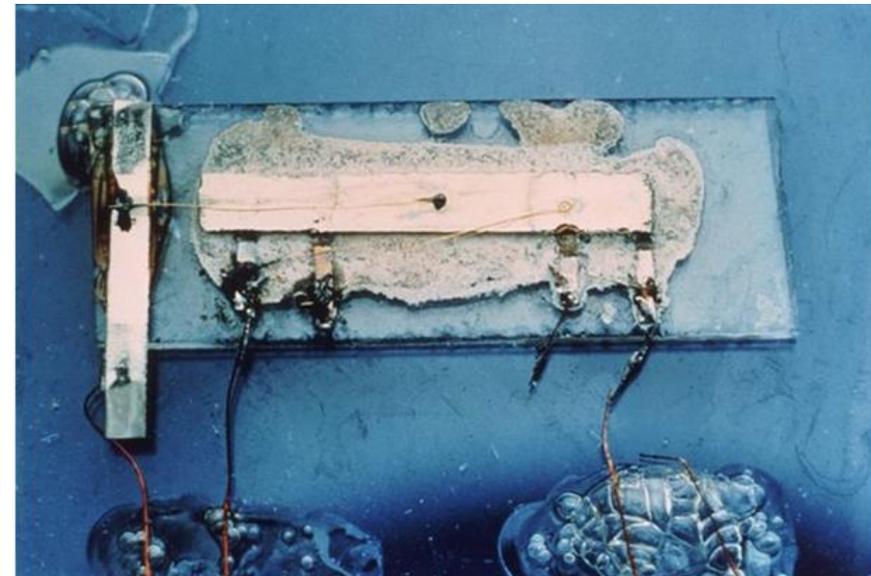
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IC TECHNOLOGY

Lecture 2.

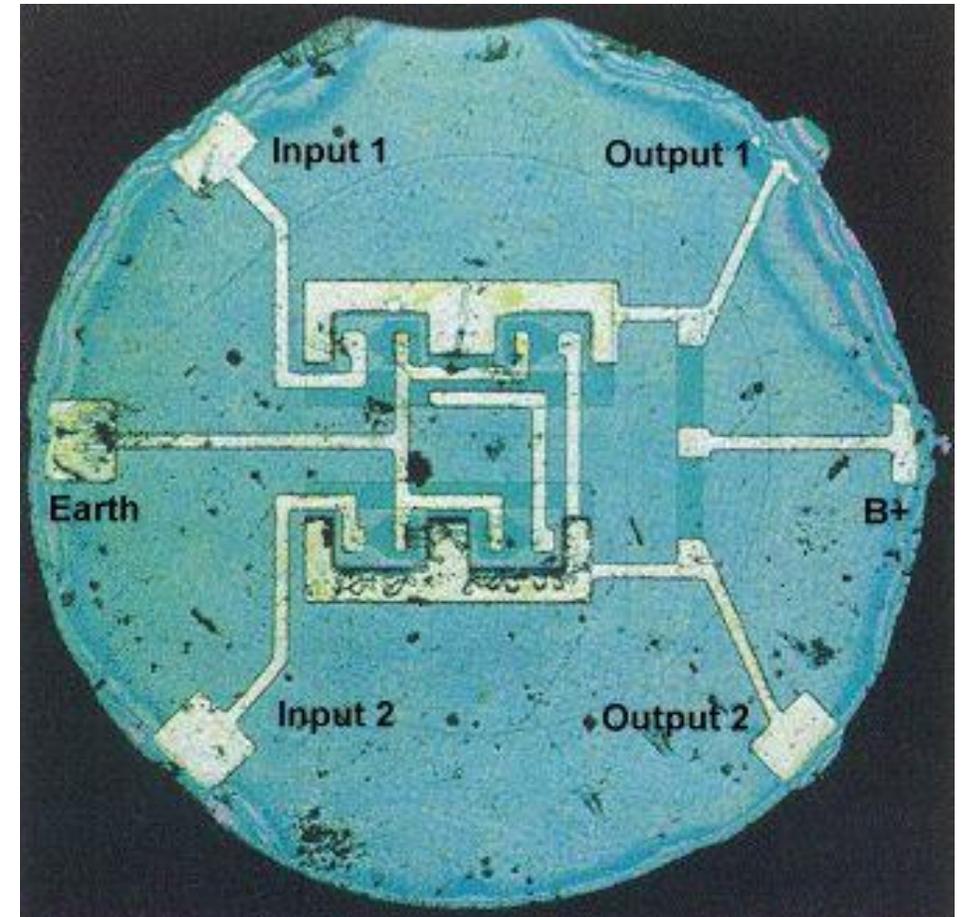
IC – Integrated Circuit – Technology

- Integrated Circuit: An integrated circuit (IC, a chip, or a microchip) is a set of electronic circuits on one small flat piece (or "chip") of semiconductor material, normally silicon.
- First IC had created by Jack Kilby – researcher of Texas Instruments - in 1958.
- Basic elements of ICs:
 - resistor,
 - capacitor,
 - diode,
 - transistor.



IC – Integrated Circuit – Technology

- First silicon IC: Robert Noyce, 1961



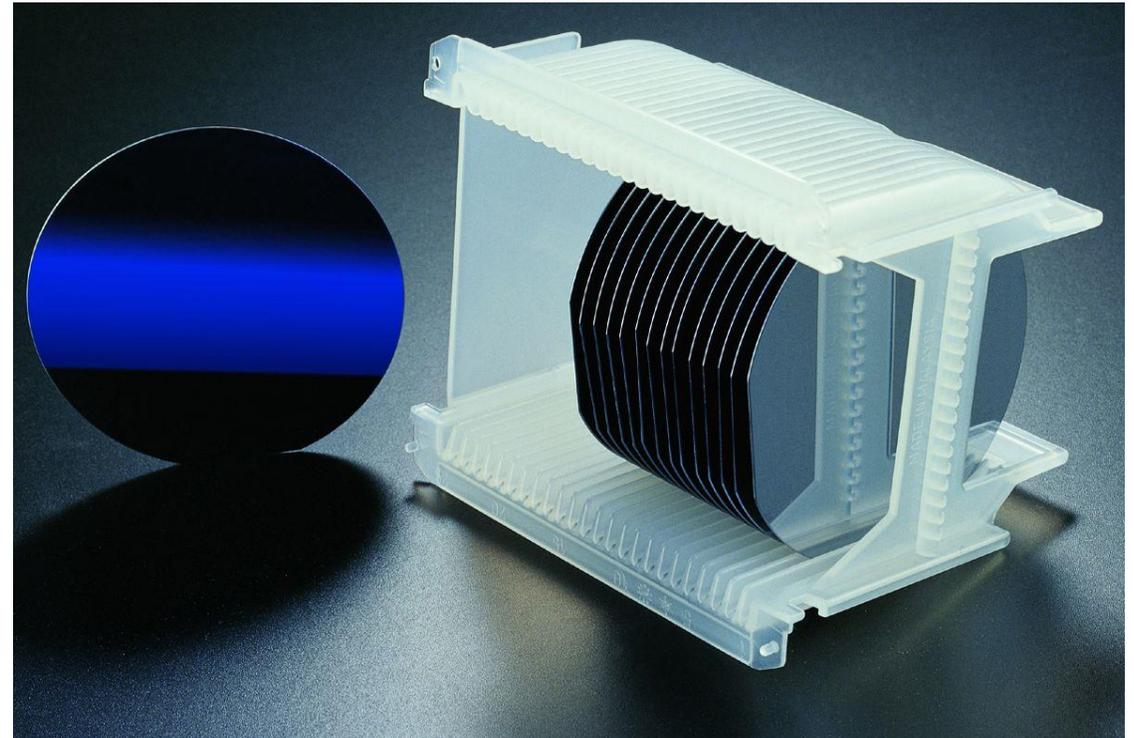
IC – Integrated Circuit – Technology

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- Digital integrated circuits can contain anywhere from one to billions of logic gates, flip-flops, multiplexers, and other circuits in a few square millimeters.
- Planar process (several times in a row), from slices of a silicon single crystal rod, called wafer:
 - creation of a layer,
 - lithography,
 - doping.



IC – Integrated Circuit – Technology

- Planar means, that the production of ICs take place in planar layout.
- Creation of a layer: chemical or physical methods in order to create a contiguous layer on the wafer:
 - oxidation, epitaxial growth, chemical vapor deposition, physical vapor deposition,
 - SiO₂ layer: masks and insulates

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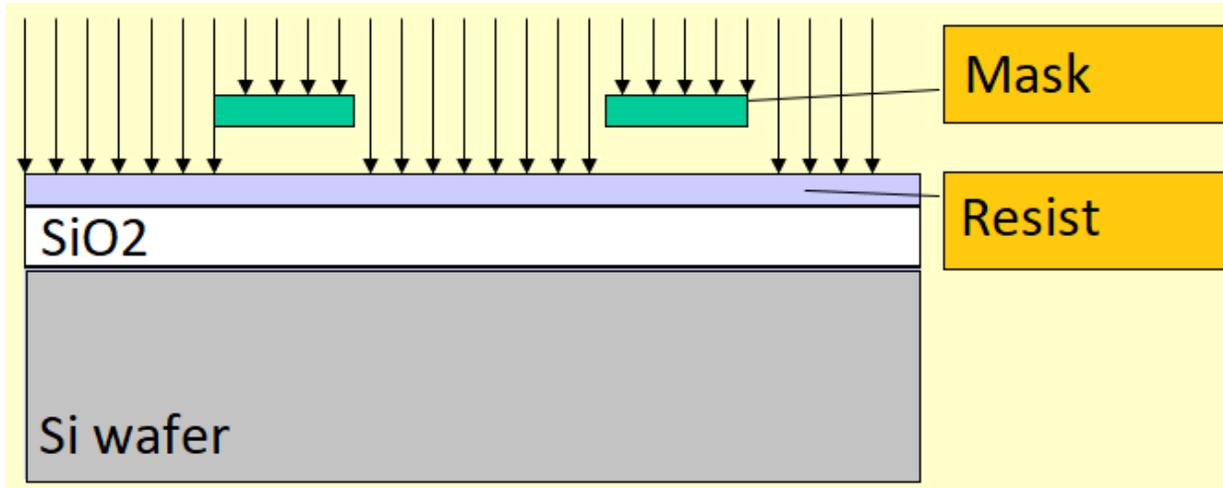
- Litography process: the purpose is to create the pattern,
- Steps of the litography process:
 - applying fotoresist material to the wafer,
 - pattern mapping,:
 - the wafer is illuminated through a mask belonging to the given layer,
 - where light penetrates the material, it will polymerize, so it will be resistant to some solvents.
 - oxide milling.

IC – Integrated Circuit – Technology

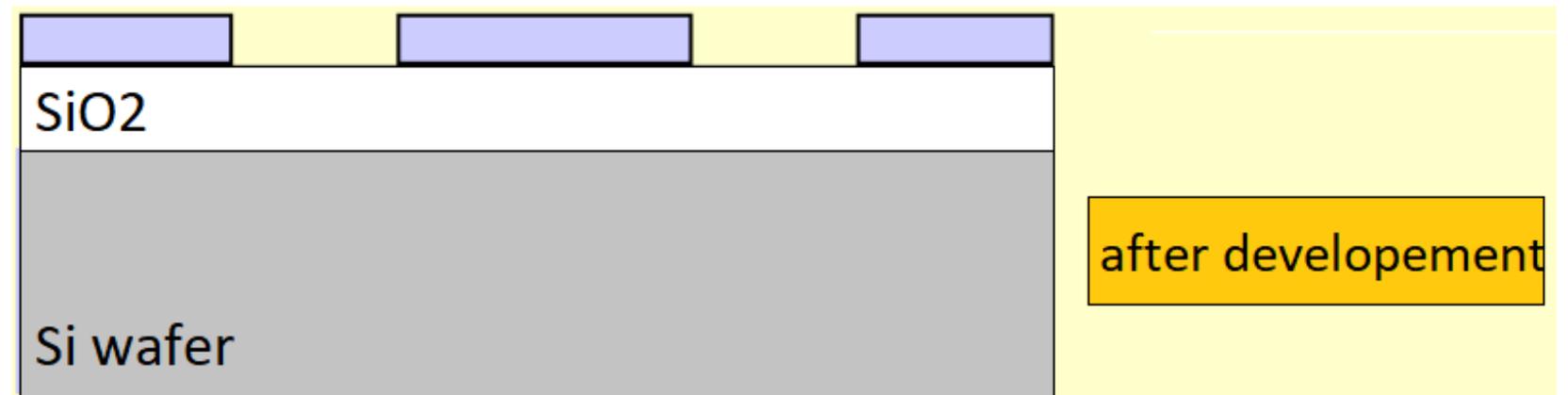
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source: www.mems.hu



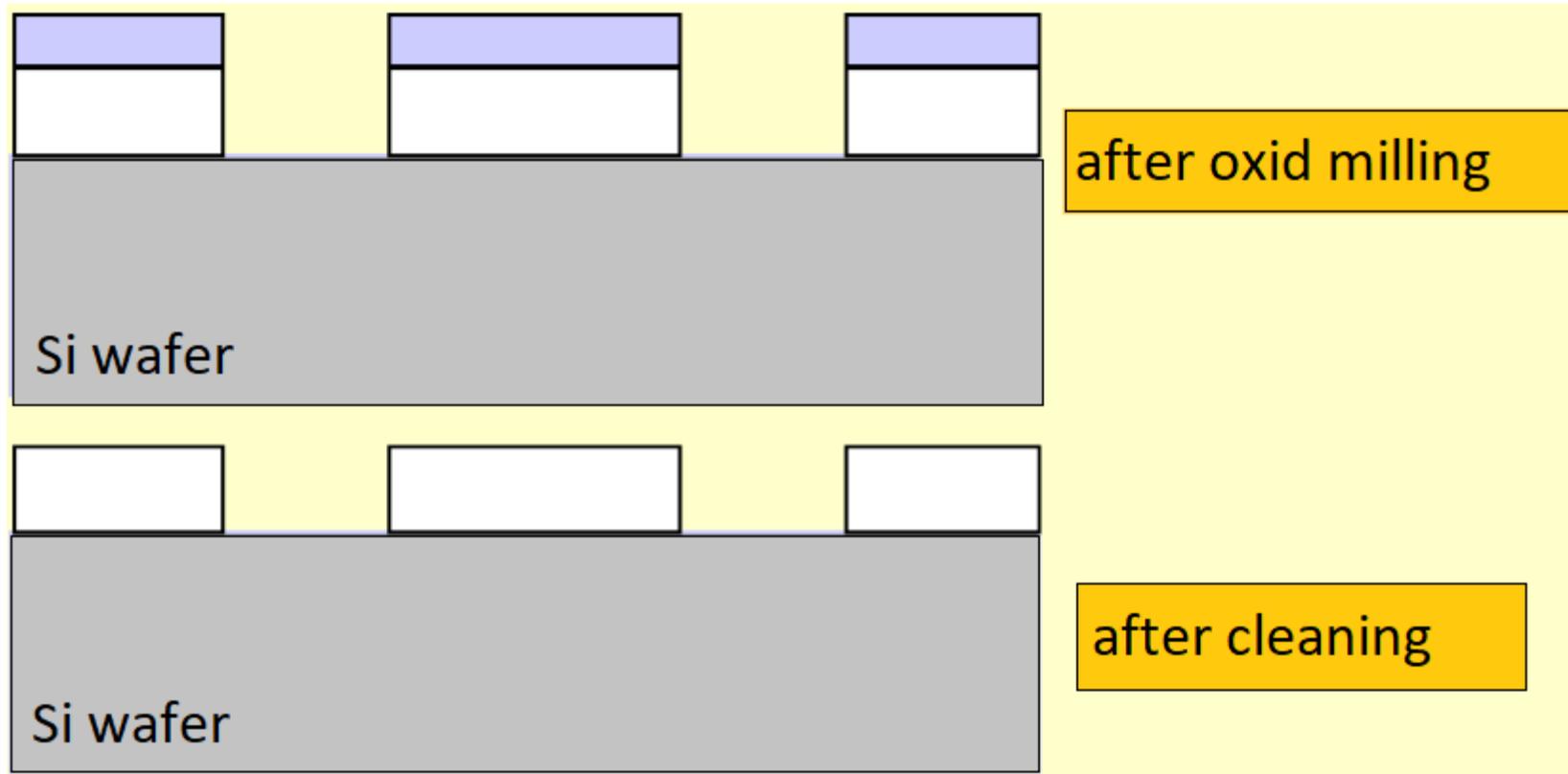
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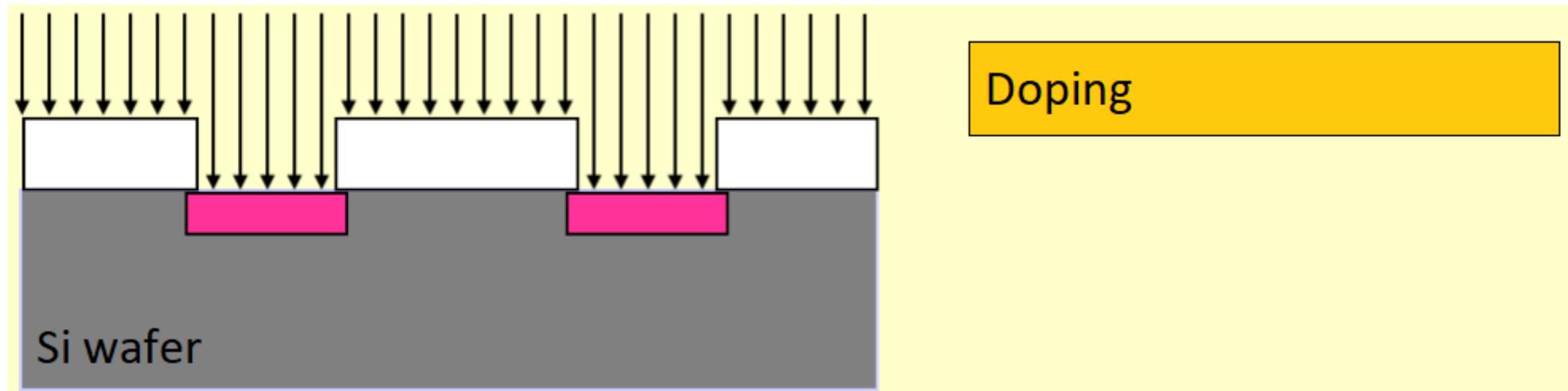
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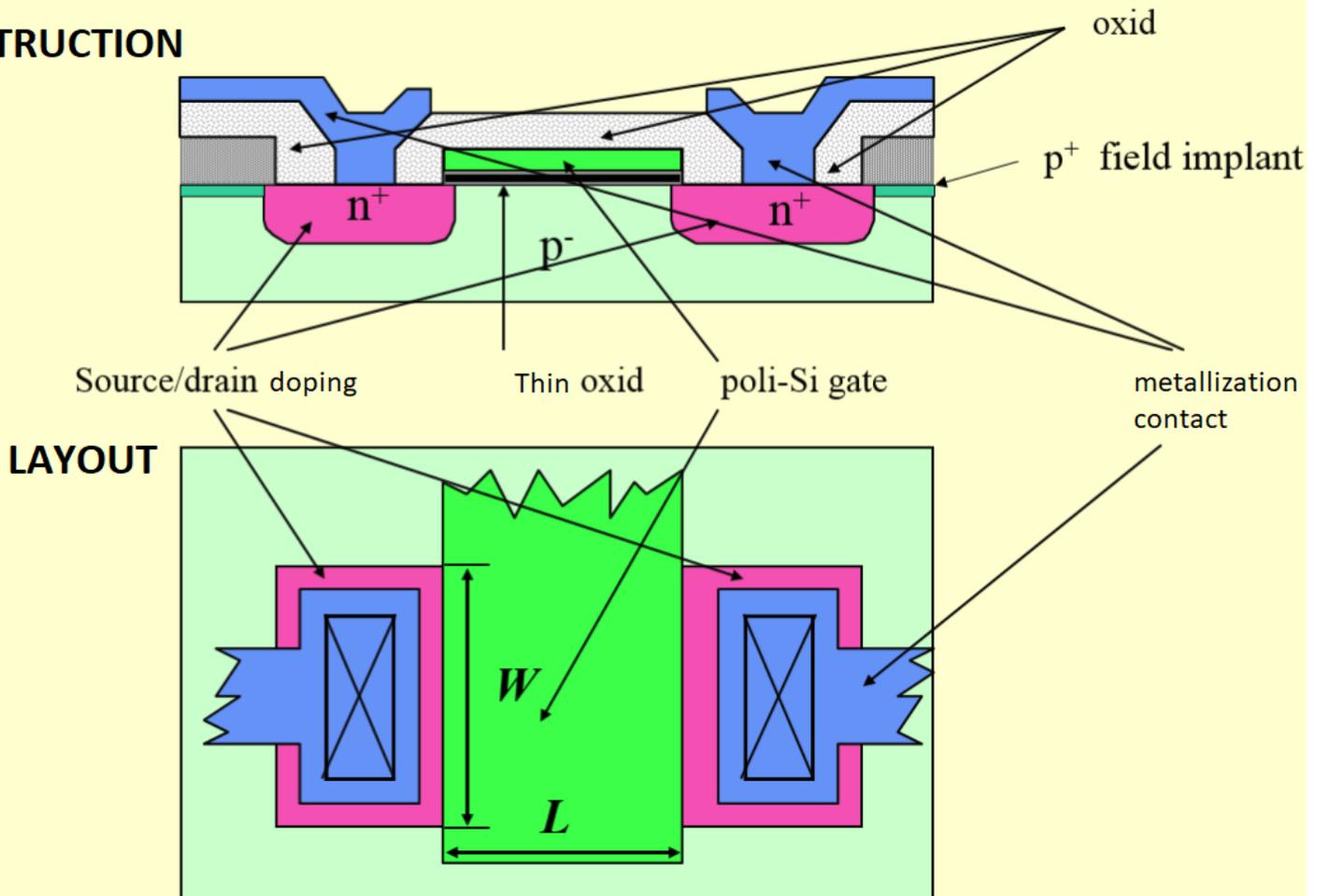
- Doping: with n or p type materials:
 - diffusion and ion implantation



source: www.mems.hu

IC – Integrated Circuit – Technology

- MOS FET IC, eg: **CONSTRUCTION**



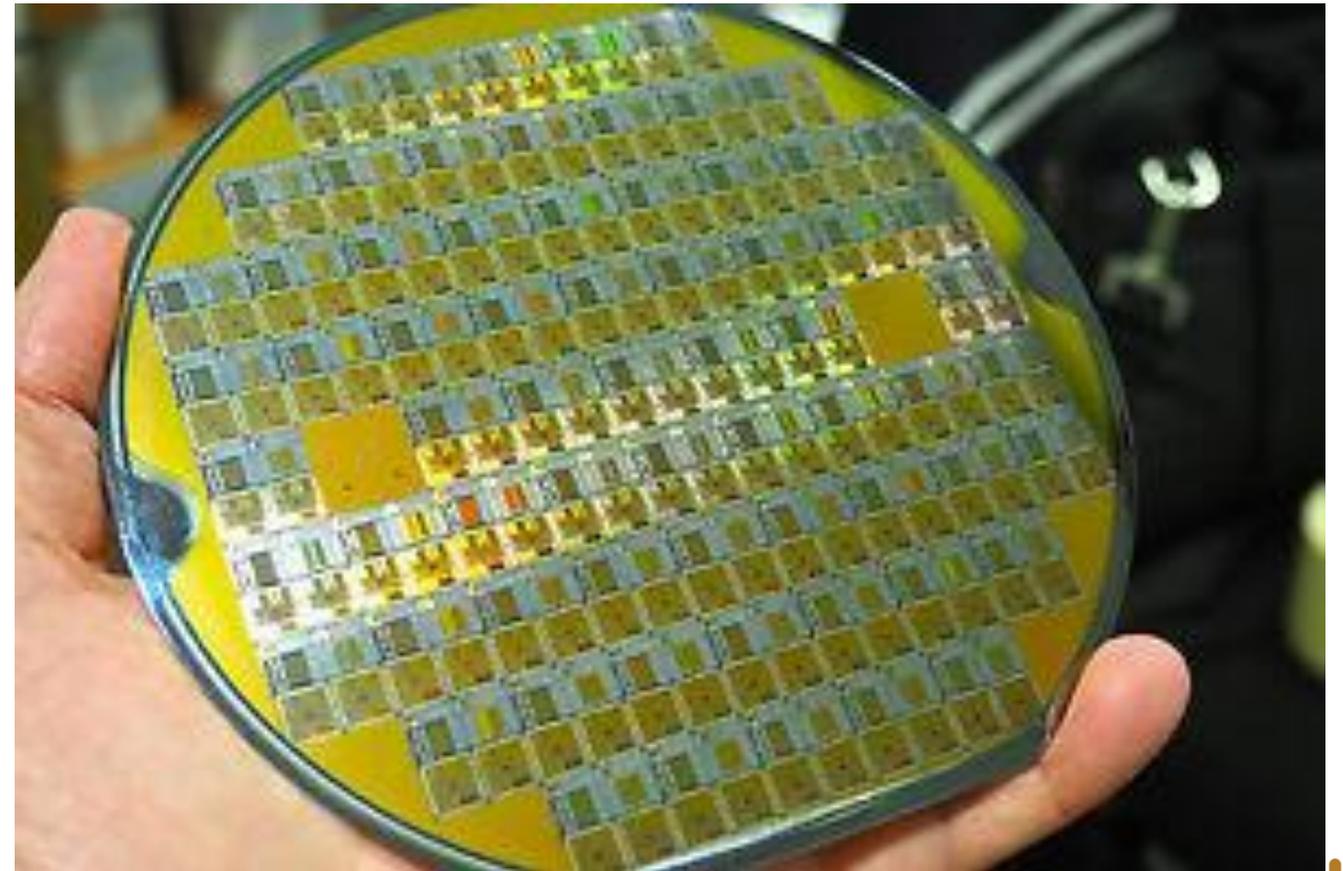
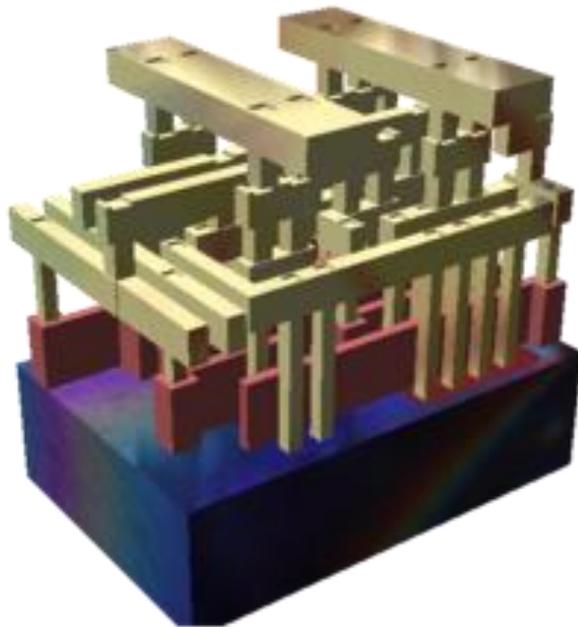
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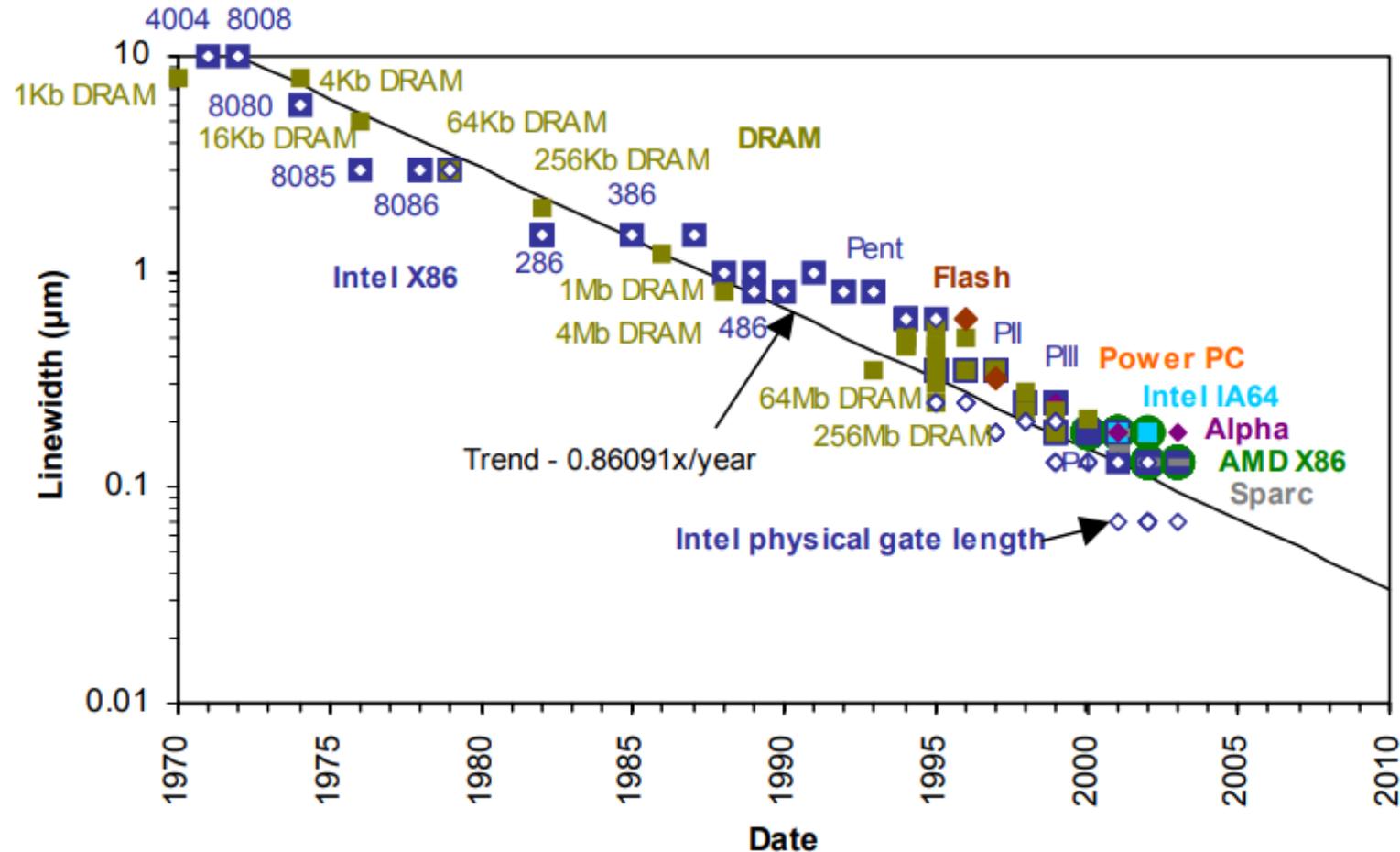


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source: Scotten W. Jones, Introduction to Integrated Circuit Technology, Third Edition, 2004

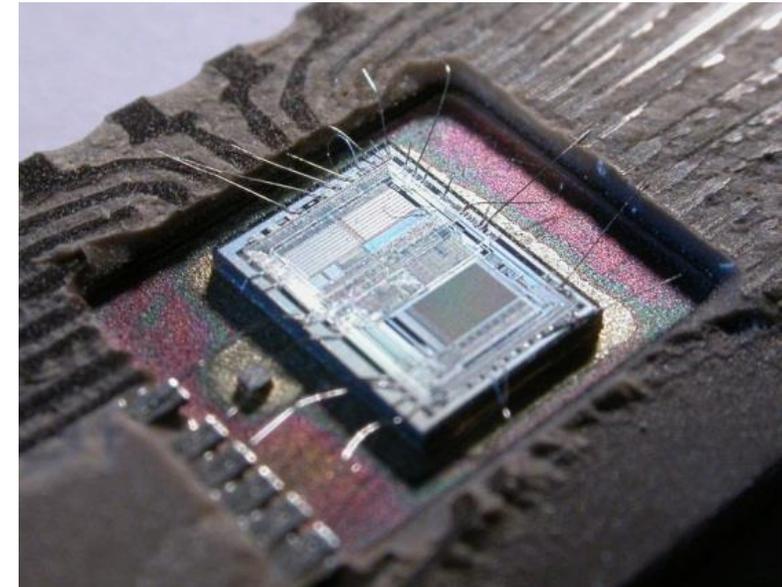
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- IC enclosures:
 - according to assembling technology:
 - through-hole,
 - surface-mounted:
 - dual,
 - quad,
 - ball grid array,
 - contactless,
 - according to the material used:
 - plastic,
 - ceramic,
 - metal and power.



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SOP (Small Outline Package)



SSOP (Small Schrink Outline Package)



DIP (Dual In Line)



PLCC (Plastic Leaded Chip Carrier)

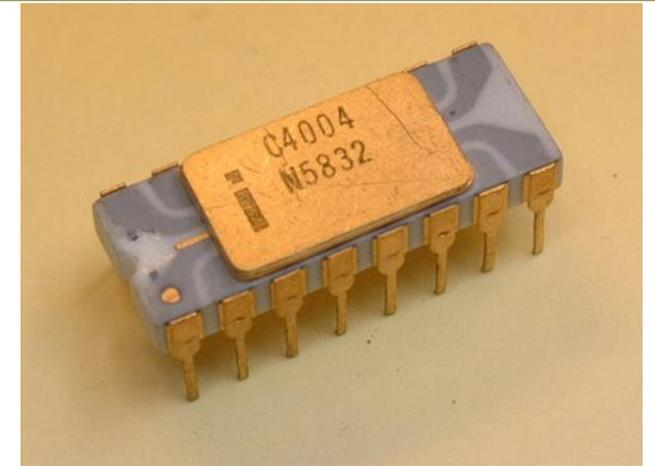
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- Generation of ICs:
- ICs – number of transistors:
 - SSI (Small-Scale Integration): 10x
 - MSI (Medium-Scale Integration): 100x
 - LSI (Large-Scale Integration): 10000x
 - VLSI (Very Large-Scale Integration): 100000x
 - ULSI (Ultra Large-Scale Integration): 1000000x
 - SoC (System on Chip): a „whole computer” integrated in a single IC. (E.g.: motherboard of smart phones)
 - Intel 4004 (1971): 2300
 - Intel Core i7 (2008): 781 million
 - Intel Core i9 (2017): about 7 billion
- Line width in the chip:
 - Intel 4004 (1971): 10 μm
 - Intel Core i7 (2008): 45 nm
 - Intel Core i9 (2017): 10 nm



Memories

- Memories:
- Volatile:
 - RAM (Random – Access Memory):
 - Dynamic RAM,
 - Static RAM.
- Non – Volatile:
 - ROM (Read-Only Memory),
 - PROM (Programmable ROM),
 - EPROM (Erasable Programmable ROM),
 - EEPROM (Electrically Erasable Programmable ROM),
 - Flash.

Memories

- RAM:
 - Dynamic RAM:
 - one cell consists of one transistor and one capacitor,
 - it has to refresh time to time, because the capacitor is discharged due to the trickle current,
 - slow, smaller size, cheap.
 - Static RAM:
 - one cell consists of more transistors (flip-flop),
 - it stores the data for any length of time, if there is a power supply,
 - fast, small energy consumption, expensive.

Memories

- ROM
 - Programmed by the manufacturer, the user can only read it.
- PROM
 - User can program it once, than he can only read it.

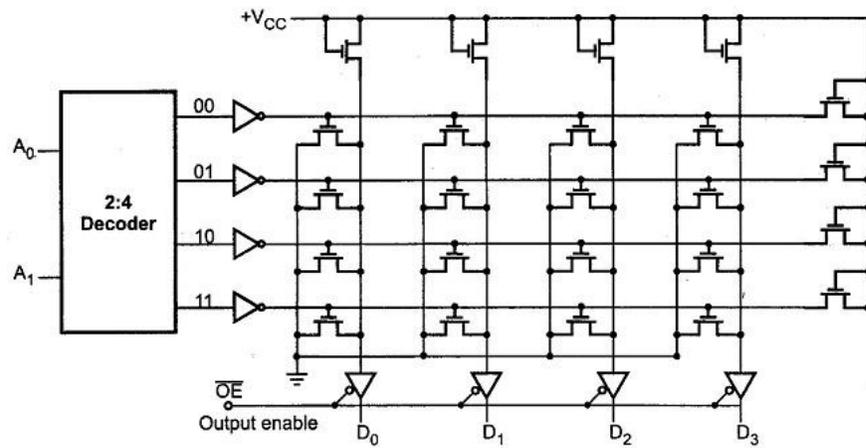


Fig. 3.70 Simple four half-byte ROM

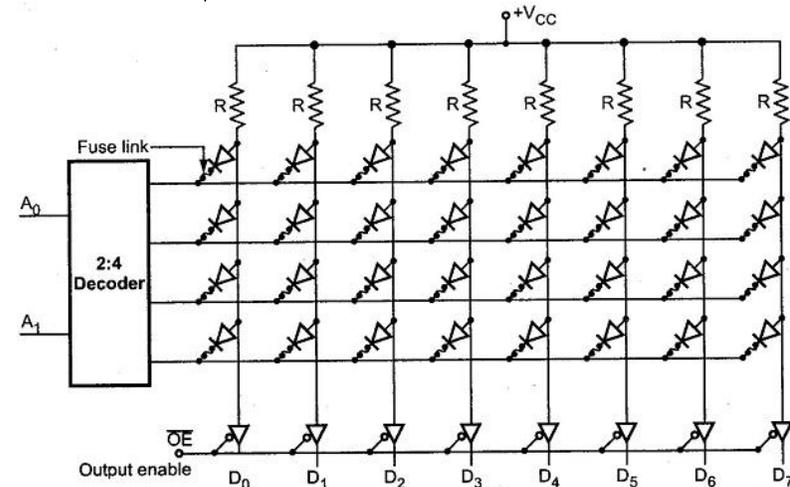
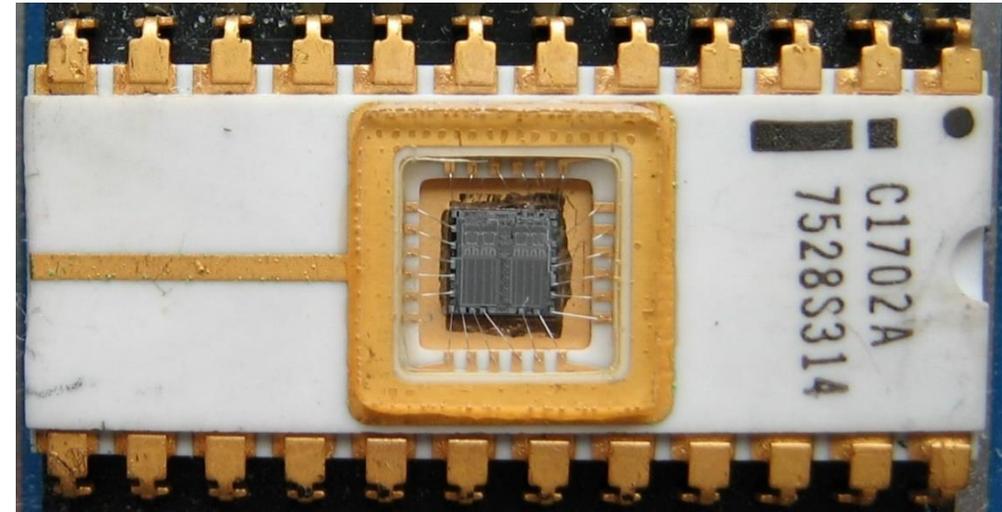


Fig. 3.71 Four byte PROM

Memories

- EPROM
 - Cleared by UV light, programmed by special equipment.
- EEPROM
 - Programmed and cleared by special equipment.
- Flash
 - Type of EEPROM, programmed and cleared by the computer.



source: By Author : Poil 01:10, 17 Apr 2005 (UTC) - Author personal collection., CC BY-SA 3.0, <https://commons.wikimedia.org/w/index.php?curid=97658>



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LOGICAL NETWORKS

Lecture 2.

Boolean Algebra

- Logical connectives:

$$0 \cdot 0 = 0 \cdot 1 = 1 \cdot 0 = 0;$$

$$1 \cdot 1 = 1$$

$$0 + 1 = 1 + 0 = 1 + 1 = 1;$$

$$0 + 0 = 0$$

$$\bar{0} = 1; \quad \bar{1} = 0; \quad \bar{\bar{0}} = 0; \quad \bar{\bar{1}} = 1$$

Boolean Algebra

- commutativity:

$$A + B = B + A$$

$$A \cdot B = B \cdot A$$

- associativity:

$$A + B + C = A + (B + C)$$

$$A \cdot B \cdot C = A \cdot (B \cdot C)$$

- absorption:

$$A + A \cdot B + A \cdot B \cdot C + \dots = A$$

$$A \cdot A + B \cdot A + B + C \cdot \dots = A$$

- distributivity:

$$A \cdot (B + C) = A \cdot B + A \cdot C$$

$$A + (B \cdot C) = (A + B) \cdot (A + C)$$

$$A \cdot A + A \cdot C + B \cdot A + B \cdot C = A \cdot (1 + C + B) + BC$$

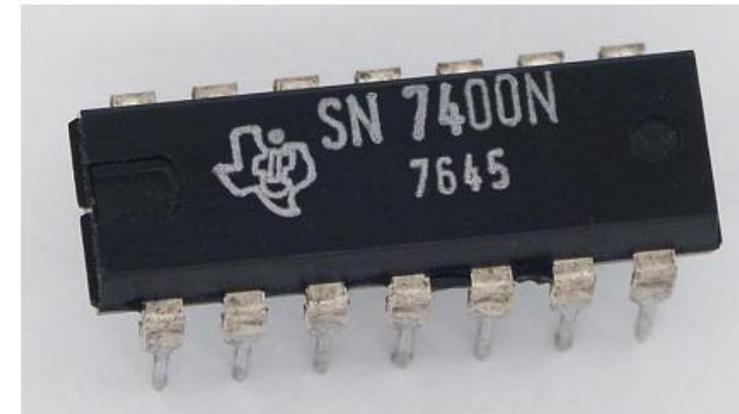
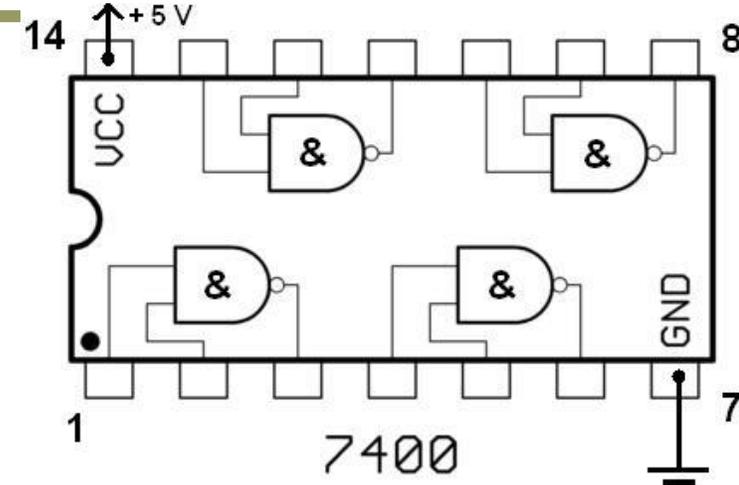
- De Morgan's laws:

$$\overline{A + B} = \bar{A} \cdot \bar{B}$$

$$\overline{A \cdot B} = \bar{A} + \bar{B}$$

Realization of Logical Networks

- logical gates:
 - basic functions
 - AND, OR, NOT
 - complex functions
 - NAND, NOR, XOR (exclusive OR), XNOR (exclusive NOR)
- relay
- computers
- pneumatic networks
- ...



Realization of Logical Networks

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ANDROID



NANDROID



NOTDROID



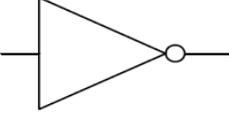
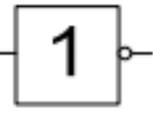
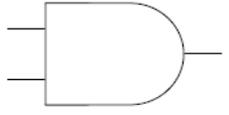
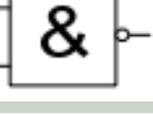
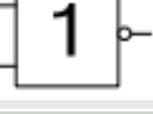
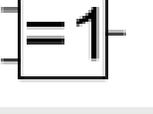
ORDROID

Realization of Logical Networks

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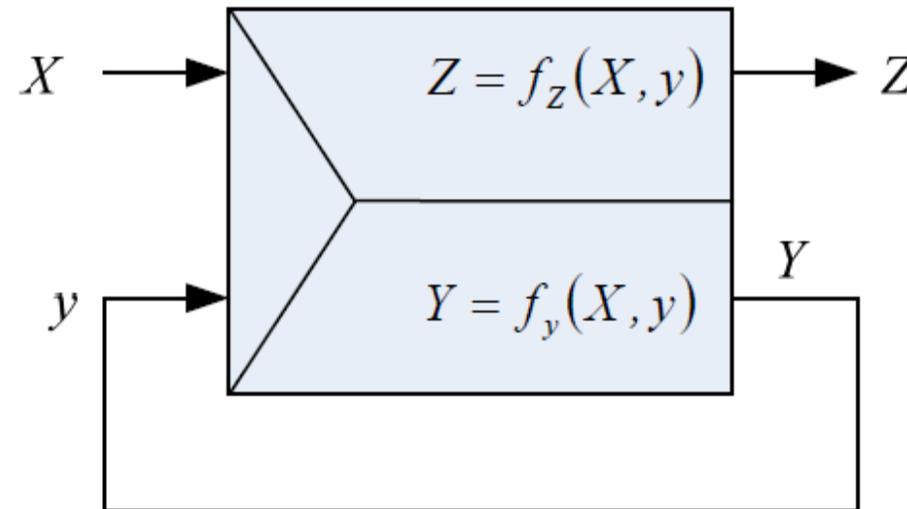
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NOT		
AND		
OR		
NAND		
NOR		
XOR		
XNOR		

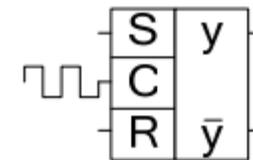
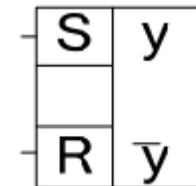
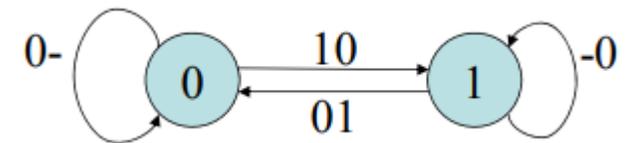
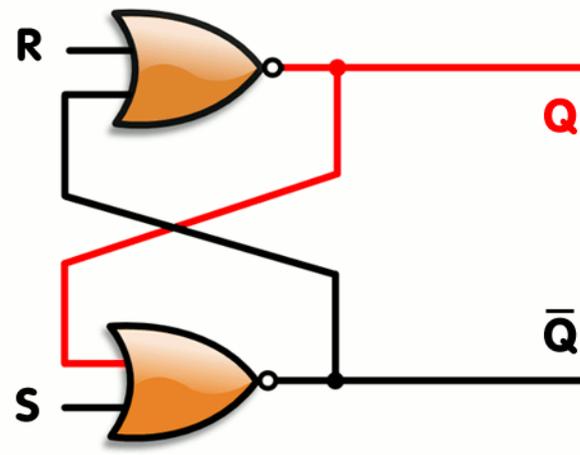
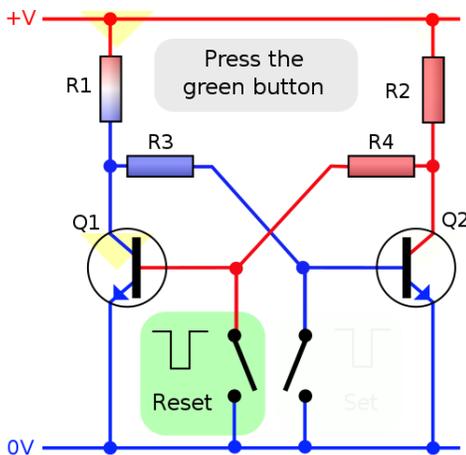
Sequential Networks

- sequential networks: a network, whose output depends on the actual inputs and past inputs (the order of the inputs) – a network with memory



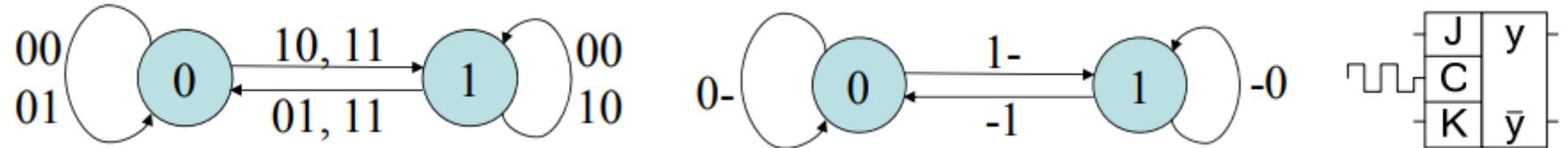
Sequential Networks

- realization with flip-flops (finite state machine):
 - flip flop: a circuit, that has two stable states to store a one bit information, it is a bistable multivibrator, can be synchronous (clock controlled) or asynchronous (event driven),
- SR flip-flop:

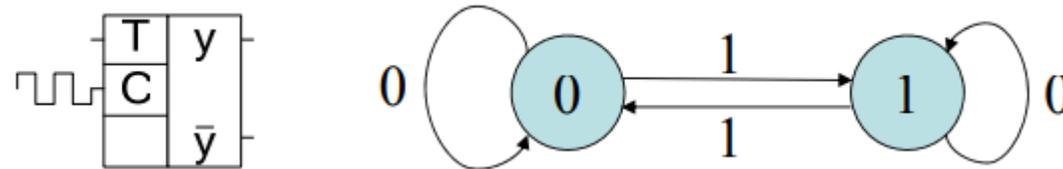


Sequential Networks

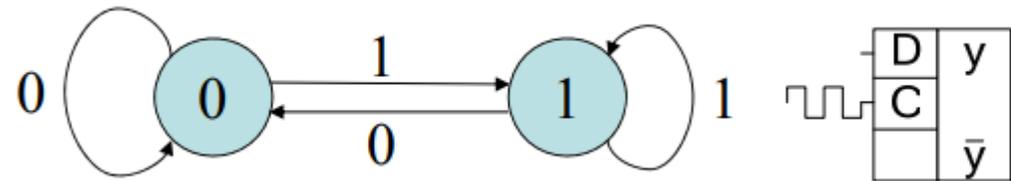
- JK flip-flop:



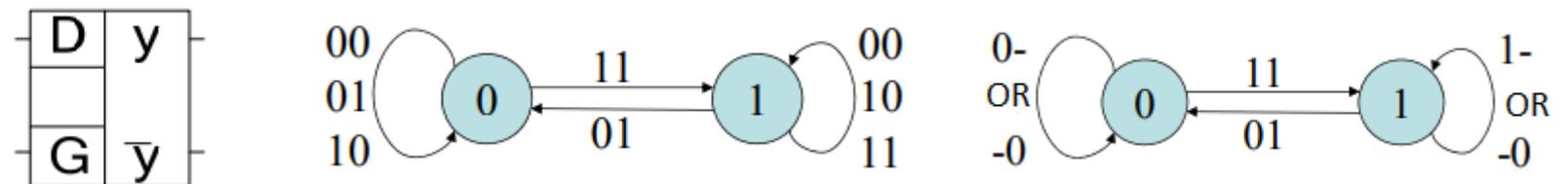
- T flip-flop:



- D flip-flop:

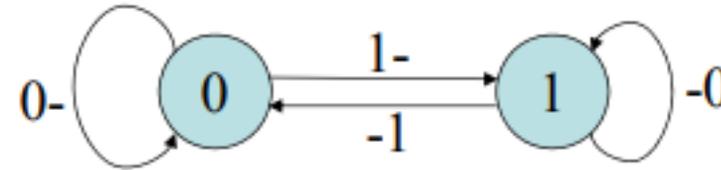
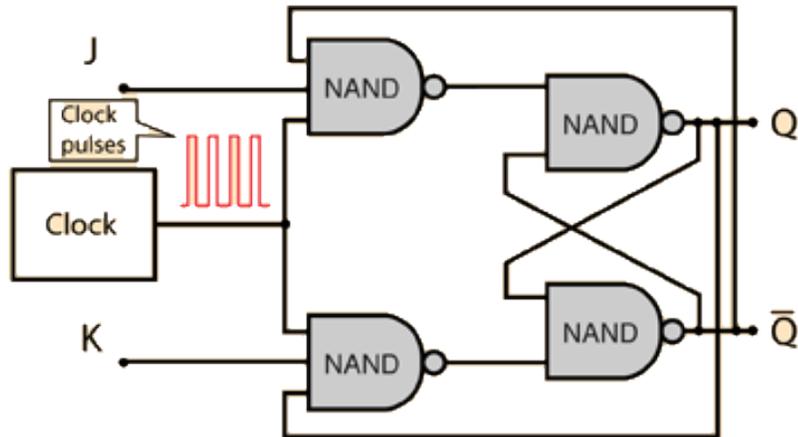


- DG flip-flop:

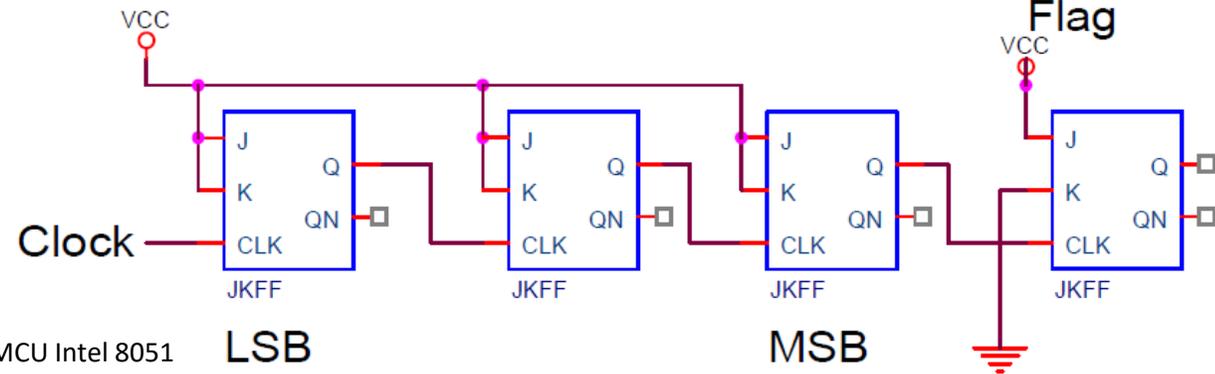


Sequential Networks

- timer, eg.:



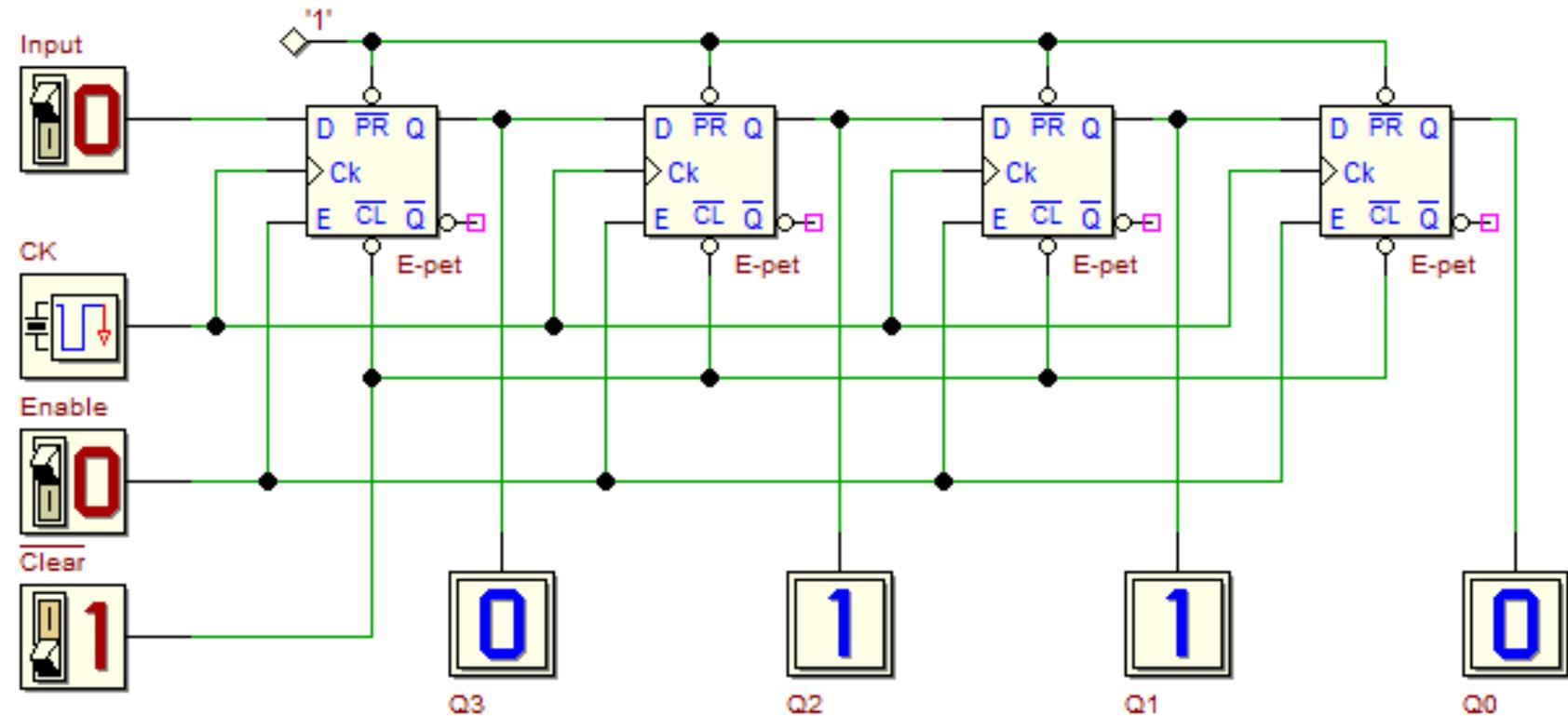
3 bit Timer Flip Flops



realization of a timer in the MCU Intel 8051

Sequential Networks

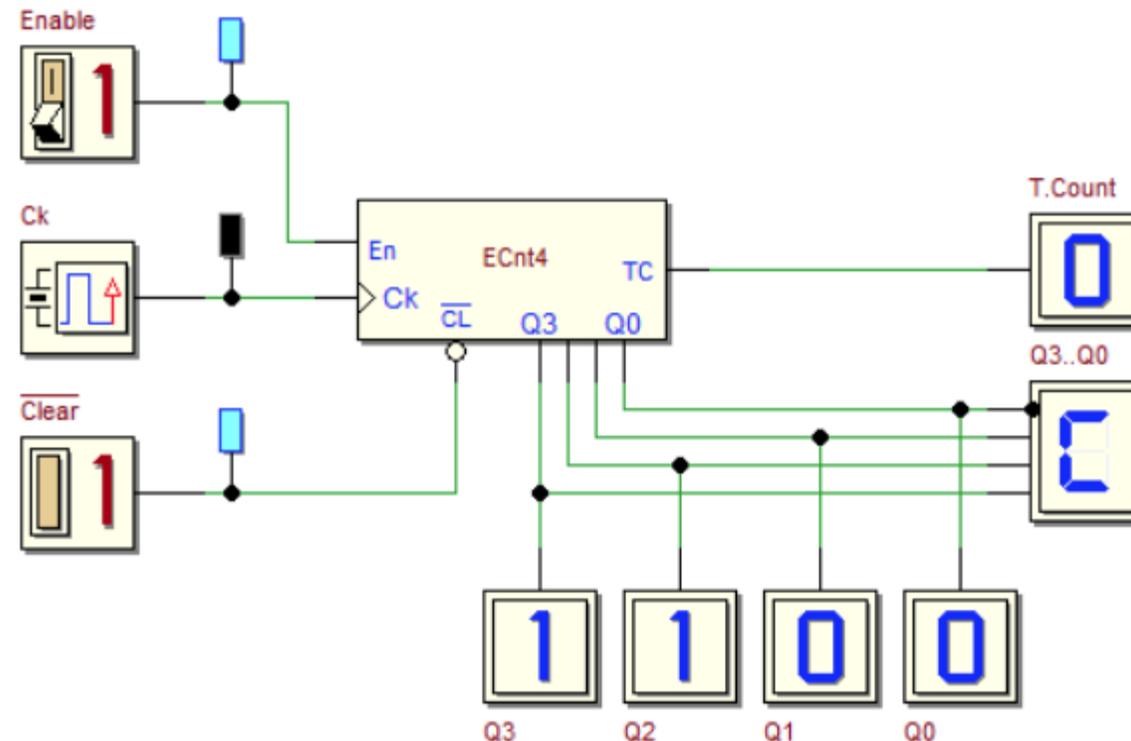
- shift register, eg.:



source: https://www.digitalelectronicsdeeds.com/demos/demopage_seq.html

Sequential Networks

- binary up counter, eg.:



source: https://www.digitalelectronicsdeeds.com/demos/demopage_seq.html

Sequential Networks

- more examples:
- <https://www.allaboutcircuits.com/textbook/digital/chpt-11/finite-state-machines/>
- <https://www.youtube.com/watch?v=dV8PTOZ2-gQ>
- <https://www.youtube.com/watch?v=kNlGHmsfp40>
- https://www.youtube.com/watch?v=YW-_GkUguMM
- https://www.youtube.com/watch?v=F1OC5e7Tn_o



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End of Lecture 2.

Thank you for your attention!